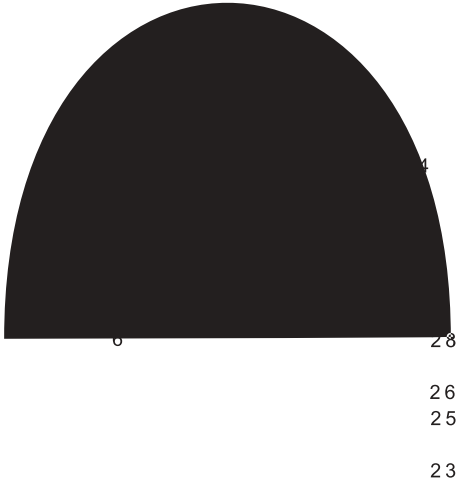
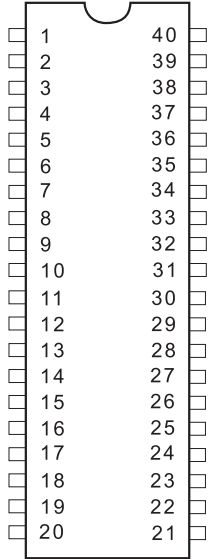






# Pin Configurations

Figure 1. Pinouts ATmega16



## Disclaimer

Typical values contained in this datasheet are based on simulations and characterization of other AVR microcontrollers manufactured on the same process technology. Min and Max values will be available after the device is characterized.

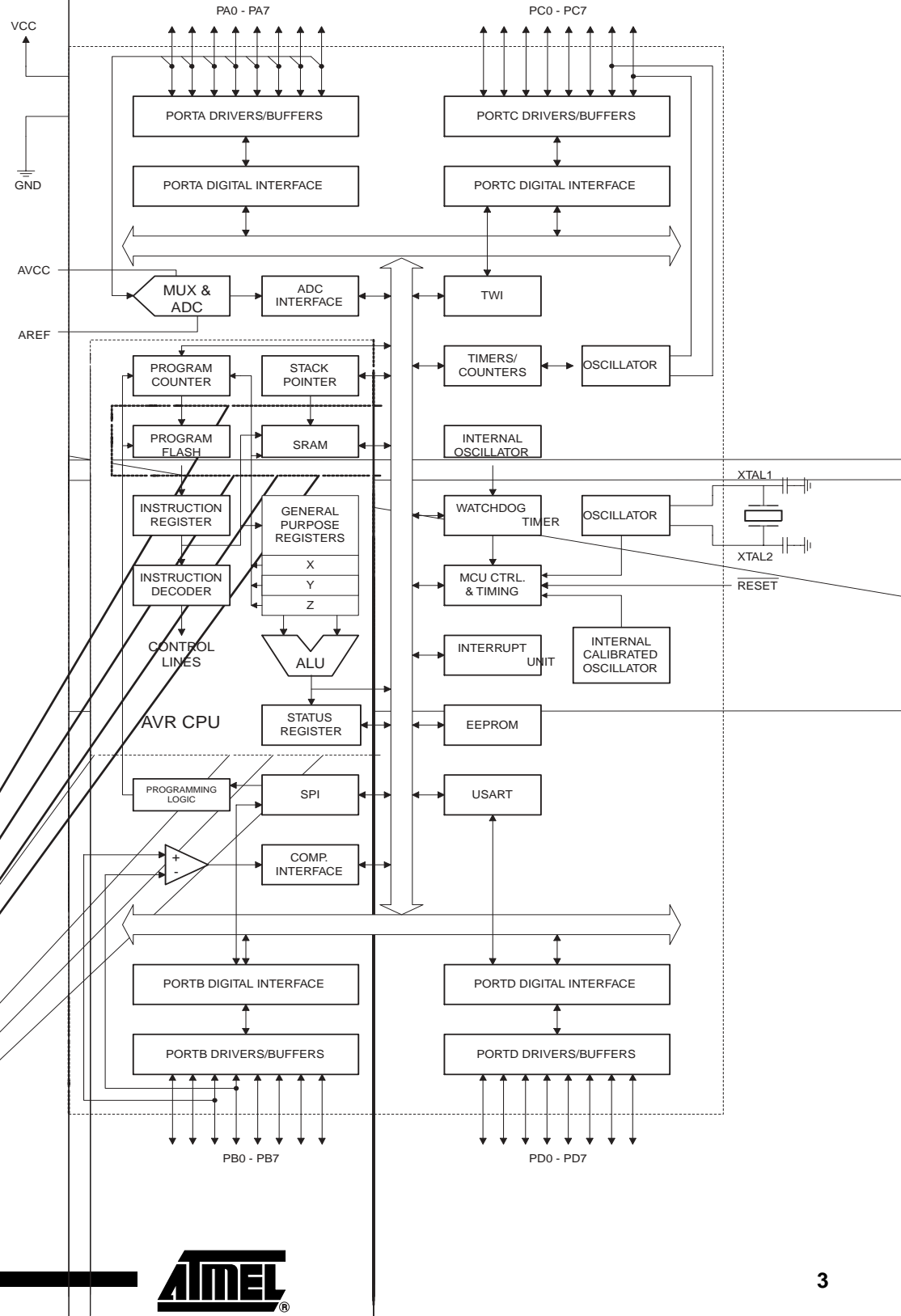


## Overview

The ATmega16 is a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega16 achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

## Block Diagram

Figure 2. Block Diagram





The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATmega16 provides the following features: 16K bytes of In-System Programmable Flash Program memory with Read-While-Write capabilities, 512 bytes EEPROM, 1K byte SRAM, 32 general purpose I/O lines, 32 general purpose working registers, a JTAG interface for Boundary-scan, On-chip Debugging support and programming, three flexible Timer/Counters with compare modes, Internal and External Interrupts, a serial programmable USART, a byte oriented Two-wire Serial Interface, an 8-channel, 10-bit ADC with optional differential input stage with programmable gain (TQFP package only), a programmable Watchdog Timer with Internal Oscillator, an SPI serial port, and six software selectable power saving modes. The Idle mode stops the CPU while allowing the USART, Two-wire interface, A/D Converter, SRAM, Timer/Counters, SPI port, and interrupt system to continue functioning. The Power-down mode saves the register contents but freezes the Oscillator, disabling all other chip functions until the next External Interrupt or Hardware Reset. In Power-save mode, the Asynchronous Timer continues to run, allowing the user to maintain a timer base while the rest of the device is sleeping. The ADC Noise Reduction mode stops the CPU and all I/O modules except Asynchronous Timer and ADC, to minimize switching noise during ADC conversions. In Standby mode, the crystal/resonator Oscillator is running while the rest of the device is sleeping. This allows very fast start-up combined with low-power consumption. In Extended Standby mode, both the main Oscillator and the Asynchronous Timer continue to run.

The device is manufactured using Atmel's high density nonvolatile memory technology. The On-chip ISP Flash allows the program memory to be reprogrammed in-system through an SPI serial interface, by a conventional nonvolatile memory programmer, or by an On-chip Boot program running on the AVR core. The boot program can use any interface to download the application program in the Application Flash memory. Software in the Boot Flash section will continue to run while the Application Flash section is updated, providing true Read-While-Write operation. By combining an 8-bit RISC CPU with In-System Self-Programmable Flash on a monolithic chip, the Atmel ATmega16 is a powerful microcontroller that provides a highly-flexible and cost-effective solution to many embedded control applications.

The ATmega16 AVR is supported with a full suite of program and system development tools including: C compilers, macro assemblers, program debugger/simulators, in-circuit emulators, and evaluation kits.

## Pin Descriptions

<b>VCC</b>	Digital supply voltage.
<b>GND</b>	Ground.
<b>Port A (PA7..PA0)</b>	Port A serves as the analog inputs to the A/D Converter.  Port A also serves as an 8-bit bi-directional I/O port, if the A/D Converter is not used. Port pins can provide internal pull-up resistors (selected for each bit). The Port A output buffers have symmetrical drive characteristics with both high sink and source capability. When pins PA0 to PA7 are used as inputs and are externally pulled low, they will source current if the internal pull-up resistors are activated. The Port A pins are tri-stated when a reset condition becomes active, even if the clock is not running.

## Port B (PB7..PB0)

Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port B also serves the functions of various special features of the ATmega16 as listed on page 56.

## Port C (PC7..PC0)

Port C is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port C output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up resistors are activated. The Port C pins are tri-stated when a reset condition becomes active, even if the clock is not running. If the JTAG interface is enabled, the pull-up resistors on pins PC5(TDI), PC3(TMS) and PC2(TCK) will be activated even if a reset occurs.

Port C also serves the functions of the JTAG interface and other special features of the ATmega16 as listed on page 59.

## Port D (PD7..PD0)

Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port D output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port D pins that are externally pulled low will source current if the pull-up resistors are activated. The Port D pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port D also serves the functions of various special features of the ATmega16 as listed on page 61.

## $\overline{\text{RESET}}$

Reset Input. A low level on this pin for longer than the minimum pulse length will generate a reset, even if the clock is not running. The minimum pulse length is given in Table 15 on page 36. Shorter pulses are not guaranteed to generate a reset.

## XTAL1

Input to the inverting Oscillator amplifier and input to the internal clock operating circuit.

## XTAL2

Output from the inverting Oscillator amplifier.

## AVCC

AVCC is the supply voltage pin for Port A and the A/D Converter. It should be externally connected to  $V_{CC}$ , even if the ADC is not used. If the ADC is used, it should be connected to  $V_{CC}$  through a low-pass filter.

## AREF

AREF is the analog reference pin for the A/D Converter.



## Register Summary

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
\$3F (\$5F)	SREG	I	T	H	S	V	N	Z	C	7
\$3E (\$5E)	SPH	–	–	–	–	–	SP10	SP9	SP8	10
\$3D (\$5D)	SPL	SP7	SP6	SP5	SP4	SP3	SP2	SP1	SP0	10
\$3C (\$5C)	OCR0	Timer/Counter0 Output Compare Register								83
\$3B (\$5B)	GICR	INT1	INT0	INT2	–	–	–	IVSEL	IVCE	46, 67
\$3A (\$5A)	GIFR	INTF1	INTF0	INTF2	–	–	–	–	–	68
\$39 (\$59)	TIMSK	OCIE2	TOIE2	TICIE1	OCIE1A	OCIE1B	TOIE1	OCIE0	TOIE0	83, 114, 132
\$38 (\$58)	TIFR	OCF2	TOV2	ICF1	OCF1A	OCF1B	TOV1	OCF0	TOV0	84, 115, 132
\$37 (\$57)	SPMCR	SPMIE	RWWSB	–	RWWSRE	BLBSET	PGWRT	PGERS	SPMEN	249
\$36 (\$56)	TWCR	TWINT	TWEA	TWSTA	TWSTO	TWWC	TWEN	–	TWIE	178
\$35 (\$55)	MCUCR	SM2	SE	SM1	SM0	ISC11	ISC10	ISC01	ISC00	30, 66
\$34 (\$54)	MCUCSR	JTD	ISC2	–	JTRF	WDRF	BORF	EXTRF	PORF	39, 67, 229
\$33 (\$53)	TCCR0	FOC0	WGM00	COM01	COM00	WGM01	CS02	CS01	CS00	81
\$32 (\$52)	TCNT0	Timer/Counter0 (8 Bits)								83
	OSCCAL	Oscillator Calibration Register								28
\$31 <sup>(1)</sup> (\$51) <sup>(1)</sup>	OCDR	On-Chip Debug Register								225
\$30 (\$50)	SFIOR	ADTS2	ADTS1	ADTS0	–	ACME	PUD	PSR2	PSR10	55,86,133,199,219
\$2F (\$4F)	TCCR1A	COM1A1	COM1A0	COM1B1	COM1B0	FOC1A	FOC1B	WGM11	WGM10	109
\$2E (\$4E)	TCCR1B	ICNC1	ICES1	–	WGM13	WGM12	CS12	CS11	CS10	112
\$2D (\$4D)	TCNT1H	Timer/Counter1 – Counter Register High Byte								113
\$2C (\$4C)	TCNT1L	Timer/Counter1 – Counter Register Low Byte								113
\$2B (\$4B)	OCR1AH	Timer/Counter1 – Output Compare Register A High Byte								113
\$2A (\$4A)	OCR1AL	Timer/Counter1 – Output Compare Register A Low Byte								113
\$29 (\$49)	OCR1BH	Timer/Counter1 – Output Compare Register B High Byte								113
\$28 (\$48)	OCR1BL	Timer/Counter1 – Output Compare Register B Low Byte								113
\$27 (\$47)	ICR1H	Timer/Counter1 – Input Capture Register High Byte								114
\$26 (\$46)	ICR1L	Timer/Counter1 – Input Capture Register Low Byte								114
\$25 (\$45)	TCCR2	FOC2	WGM20	COM21	COM20	WGM21	CS22	CS21	CS20	127
\$24 (\$44)	TCNT2	Timer/Counter2 (8 Bits)								129
\$23 (\$43)	OCR2	Timer/Counter2 Output Compare Register								129
\$22 (\$42)	ASSR	–	–	–	–	AS2	TCN2UB	OCR2UB	TCR2UB	130
\$21 (\$41)	WDTCSR	–	–	–	WDTOE	WDE	WDP2	WDP1	WDP0	41
\$20 <sup>(2)</sup> (\$40) <sup>(2)</sup>	UBRRH	URSEL	–	–	–	–	UBRR[11:8]			165

- Notes:
1. When the OCDEN Fuse is unprogrammed, the OSCCAL Register is always accessed on this address. Refer to the debugger specific documentation for details on how to use the OCDR Register.
  2. Refer to the USART description for details on how to access UBRRH and UCSRC.

# Instruction Set Summary

Mnemonics	Operands	Description	Operation	Flags	#Clocks
<b>ARITHMETIC AND LOGIC INSTRUCTIONS</b>					
ADD	Rd, Rr	Add two Registers	$Rd \leftarrow Rd + Rr$	Z,C,N,V,H	1
ADC	Rd, Rr	Add with Carry two Registers	$Rd \leftarrow Rd + Rr + C$	Z,C,N,V,H	1
ADIW	Rdl,K	Add Immediate to Word	$Rdh:Rdl \leftarrow Rdh:Rdl + K$	Z,C,N,V,S	2
SUB	Rd, Rr	Subtract two Registers	$Rd \leftarrow Rd - Rr$	Z,C,N,V,H	1
SUBI	Rd, K	Subtract Constant from Register	$Rd \leftarrow Rd - K$	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with Carry two Registers	$Rd \leftarrow Rd - Rr - C$	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with Carry Constant from Reg.	$Rd \leftarrow Rd - K - C$	Z,C,N,V,H	1
SBIW	Rdl,K	Subtract Immediate from Word	$Rdh:Rdl \leftarrow Rdh:Rdl - K$	Z,C,N,V,S	2
AND	Rd, Rr	Logical AND Registers	$Rd \leftarrow Rd \bullet Rr$	Z,N,V	1
ANDI	Rd, K	Logical AND Register and Constant	$Rd \leftarrow Rd \bullet K$	Z,N,V	1
OR	Rd, Rr	Logical OR Registers	$Rd \leftarrow Rd \vee Rr$	Z,N,V	1
ORI	Rd, K	Logical OR Register and Constant	$Rd \leftarrow Rd \vee K$	Z,N,V	1
EOR	Rd, Rr	Exclusive OR Registers	$Rd \leftarrow Rd \oplus Rr$	Z,N,V	1
COM	Rd	One's Complement	$Rd \leftarrow \$FF - Rd$	Z,C,N,V	1
NEG	Rd	Two's Complement	$Rd \leftarrow \$00 - Rd$	Z,C,N,V,H	1
SBR	Rd,K	Set Bit(s) in Register	$Rd \leftarrow Rd \vee K$	Z,N,V	1
CBR	Rd,K	Clear Bit(s) in Register	$Rd \leftarrow Rd \bullet (\$FF - K)$	Z,N,V	1
INC	Rd	Increment	$Rd \leftarrow Rd + 1$	Z,N,V	1
DEC	Rd	Decrement	$Rd \leftarrow Rd - 1$	Z,N,V	1
TST	Rd	Test for Zero or Minus	$Rd \leftarrow Rd \bullet Rd$	Z,N,V	1
CLR	Rd	Clear Register	$Rd \leftarrow Rd \oplus Rd$	Z,N,V	1
SER	Rd	Set Register	$Rd \leftarrow \$FF$	None	1
MUL	Rd, Rr	Multiply Unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULS	Rd, Rr	Multiply Signed	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULSU	Rd, Rr	Multiply Signed with Unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
FMUL	Rd, Rr	Fractional Multiply Unsigned	$R1:R0 \leftarrow (Rd \times Rr) \lll 1$	Z,C	2
FMULS	Rd, Rr	Fractional Multiply Signed	$R1:R0 \leftarrow (Rd \times Rr) \lll 1$	Z,C	2
FMULSU	Rd, Rr	Fractional Multiply Signed with Unsigned	$R1:R0 \leftarrow (Rd \times Rr) \lll 1$	Z,C	2
<b>BRANCH INSTRUCTIONS</b>					
RJMP	k	Relative Jump	$PC \leftarrow PC + k + 1$	None	2
IJMP		Indirect Jump to (Z)	$PC \leftarrow Z$	None	2
JMP	k	Direct Jump	$PC \leftarrow k$	None	3
RCALL	k	Relative Subroutine Call	$PC \leftarrow PC + k + 1$	None	3
ICALL		Indirect Call to (Z)	$PC \leftarrow Z$	None	3
CALL	k	Direct Subroutine Call	$PC \leftarrow k$	None	4
RET		Subroutine Return	$PC \leftarrow STACK$	None	4
RETI		Interrupt Return	$PC \leftarrow STACK$	I	4
CPSE	Rd,Rr	Compare, Skip if Equal	if $(Rd = Rr) PC \leftarrow PC + 2$ or $3$	None	1 / 2 / 3
CP	Rd,Rr	Compare	$Rd - Rr$	Z, N,V,C,H	1
CPC	Rd,Rr	Compare with Carry	$Rd - Rr - C$	Z, N,V,C,H	1
CPI	Rd,K	Compare Register with Immediate	$Rd - K$	Z, N,V,C,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if $(Rr(b)=0) PC \leftarrow PC + 2$ or $3$	None	1 / 2 / 3
SBRS	Rr, b	Skip if Bit in Register is Set	if $(Rr(b)=1) PC \leftarrow PC + 2$ or $3$	None	1 / 2 / 3
SBIC	P, b	Skip if Bit in I/O Register Cleared	if $(P(b)=0) PC \leftarrow PC + 2$ or $3$	None	1 / 2 / 3
SBIS	P, b	Skip if Bit in I/O Register is Set	if $(P(b)=1) PC \leftarrow PC + 2$ or $3$	None	1 / 2 / 3
BRBS	s, k	Branch if Status Flag Set	if $(SREG(s) = 1) then PC \leftarrow PC + k + 1$	None	1 / 2
BRBC	s, k	Branch if Status Flag Cleared	if $(SREG(s) = 0) then PC \leftarrow PC + k + 1$	None	1 / 2
BREQ	k	Branch if Equal	if $(Z = 1) then PC \leftarrow PC + k + 1$	None	1 / 2
BRNE	k	Branch if Not Equal	if $(Z = 0) then PC \leftarrow PC + k + 1$	None	1 / 2
BRCS	k	Branch if Carry Set	if $(C = 1) then PC \leftarrow PC + k + 1$	None	1 / 2



BRIE	k	Branch if Interrupt Enabled	$\text{if } (I = 1) \text{ then PC} \leftarrow \text{PC} + k + 1$	None	1 / 2
BRID	k	Branch if Interrupt Disabled	$\text{if } (I = 0) \text{ then PC} \leftarrow \text{PC} + k + 1$	None	1 / 2
<b>DATA TRANSFER INSTRUCTIONS</b>					
MOV	Rd, Rr	Move Between Registers	$\text{Rd} \leftarrow \text{Rr}$	None	1
MOVW	Rd, Rr	Copy Register Word	$\text{Rd}+1:\text{Rd} \leftarrow \text{Rr}+1:\text{Rr}$	None	1
LDI	Rd, K	Load Immediate	$\text{Rd} \leftarrow \text{K}$	None	1
LD	Rd, X	Load Indirect	$\text{Rd} \leftarrow (X)$	None	2
LD	Rd, X+	Load Indirect and Post-Inc.	$\text{Rd} \leftarrow (X), X \leftarrow X + 1$	None	2
LD	Rd, -X	Load Indirect and Pre-Dec.	$X \leftarrow X - 1, \text{Rd} \leftarrow (X)$	None	2
LD	Rd, Y	Load Indirect	$\text{Rd} \leftarrow (Y)$	None	2
LD	Rd, Y+	Load Indirect and Post-Inc.	$\text{Rd} \leftarrow (Y), Y \leftarrow Y + 1$	None	2
LD	Rd, -Y	Load Indirect and Pre-Dec.	$Y \leftarrow Y - 1, \text{Rd} \leftarrow (Y)$	None	2
LDD	Rd, Y+q	Load Indirect with Displacement	$\text{Rd} \leftarrow (Y + q)$	None	2
LD	Rd, Z	Load Indirect	$\text{Rd} \leftarrow (Z)$	None	2
LD	Rd, Z+	Load Indirect and Post-Inc.	$\text{Rd} \leftarrow (Z), Z \leftarrow Z + 1$	None	2
LD	Rd, -Z	Load Indirect and Pre-Dec.	$Z \leftarrow Z - 1, \text{Rd} \leftarrow (Z)$	None	2
LDD	Rd, Z+q	Load Indirect with Displacement	$\text{Rd} \leftarrow (Z + q)$	None	2
LDS	Rd, k	Load Direct from SRAM	$\text{Rd} \leftarrow (k)$	None	2
ST	X, Rr	Store Indirect	$(X) \leftarrow \text{Rr}$	None	2
ST	X+, Rr	Store Indirect and Post-Inc.	$(X) \leftarrow \text{Rr}, X \leftarrow X + 1$	None	2
ST	-X, Rr	Store Indirect and Pre-Dec.	$X \leftarrow X - 1, (X) \leftarrow \text{Rr}$	None	2
ST	Y, Rr	Store Indirect	$(Y) \leftarrow \text{Rr}$	None	2
ST	Y+, Rr	Store Indirect and Post-Inc.	$(Y) \leftarrow \text{Rr}, Y \leftarrow Y + 1$	None	2
ST	-Y, Rr	Store Indirect and Pre-Dec.	$Y \leftarrow Y - 1, (Y) \leftarrow \text{Rr}$	None	2
STD	Y+q, Rr	Store Indirect with Displacement	$(Y + q) \leftarrow \text{Rr}$	None	2
ST	Z, Rr	Store Indirect	$(Z) \leftarrow \text{Rr}$	None	2
ST	Z+, Rr	Store Indirect and Post-Inc.	$(Z) \leftarrow \text{Rr}, Z \leftarrow Z + 1$	None	2
ST	-Z, Rr	Store Indirect and Pre-Dec.	$Z \leftarrow Z - 1, (Z) \leftarrow \text{Rr}$	None	2
STD	Z+q, Rr	Store Indirect with Displacement	$(Z + q) \leftarrow \text{Rr}$	None	2
STS	k, Rr	Store Direct to SRAM	$(k) \leftarrow \text{Rr}$	None	2
LPM		Load Program Memory	$\text{R0} \leftarrow (Z)$	None	3
LPM	Rd, Z	Load Program Memory	$\text{Rd} \leftarrow (Z)$	None	3
LPM	Rd, Z+	Load Program Memory and Post-Inc	$\text{Rd} \leftarrow (Z), Z \leftarrow Z + 1$	None	3
SPM		Store Program Memory	$(Z) \leftarrow \text{R1:R0}$	None	-
IN	Rd, P	In Port	$\text{Rd} \leftarrow \text{P}$	None	1
OUT	P, Rr	Out Port	$\text{P} \leftarrow \text{Rr}$	None	1
PUSH	Rr	Push Register on Stack	$\text{STACK} \leftarrow \text{Rr}$	N3 Tc -0.0056 Tw ((Z)5.2())-186.1515 .0089 Tw	



Mnemonics	Operands	Description	Operation	Flags	#Clocks
CLH		Clear Half Carry Flag in SREG	H ← 0	H	1
MCU CONTROL INSTRUCTIONS					
NOP		No Operation		None	1
SLEEP		Sleep	(see specific descr. for Sleep function)	None	1
WDR		Watchdog Reset	(see specific descr. for WDR/timer)	None	1
BREAK		Break	For On-Chip Debug Only	None	N/A



## Ordering Information

Speed (MHz)	Power Supply	Ordering Code	Package	Operation Range
8	2.7 - 5.5V	ATmega16L-8AC	44A	Commercial (0°C to 70°C)
		ATmega16L-8PC	40P6	
		ATmega16L-8MC	44M1	
		ATmega16L-8AI	44A	Industrial (-40°C to 85°C)
		ATmega16L-8PI	40P6	
		ATmega16L-8MI	44M1	
16	4.5 - 5.5V	ATmega16-16AC	44A	Commercial (0°C to 70°C)
		ATmega16-16PC	40P6	
		ATmega16-16MC	44M1	
		ATmega16-16AI	44A	Industrial (-40°C to 85°C)
		ATmega16-16PI	40P6	
		ATmega16-16MI	44M1	

### Package Type

44A

# Packaging Information

44A

**COMMON DIMENSIONS**  
(Unit of Measure = mm)

SYMBOL	MIN	NOM	MAX	NOTE
A	-	-	1.20	
A1	0.05	-	0.15	
A2	0.95	1.00	1.05	
D	11.75	12.00	12.25	
D1	9.90	10.00	10.10	Note 2
E	11.75	12.00	12.25	
E1	9.90	10.00	10.10	Note 2
B	0.30	-	0.45	
C	0.09	-	0.20	
L	0.45	-	0.75	
e	0.80 TYP			

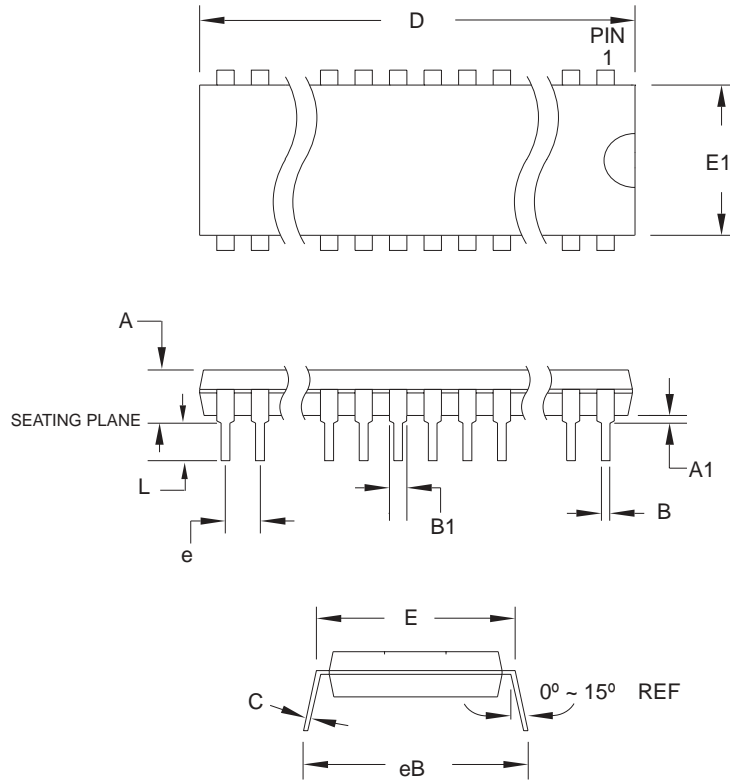
Notes:

1. This package conforms to JEDEC reference MS-026, Variation ACB.
2. Dimensions D1 and E1 do not include mold protrusion. Allowable protrusion is 0.25 mm per side. Dimensions D1 and E1 are maximum plastic body size dimensions including mold mismatch.
3. Lead coplanarity is 0.10 mm maximum.

10/5/2001

	2325 Orchard Parkway San Jose, CA 95131	<b>TITLE</b>	<b>DRAWING NO.</b>	<b>REV.</b>
		44A, 44-lead, 10 x 10 mm Body Size, 1.0 mm Body Thickness, 0.8 mm Lead Pitch, Thin Profile Plastic Quad Flat Package (TQFP)	44A	B

## 40P6



**COMMON DIMENSIONS**  
(Unit of Measure = mm)

SYMBOL	MIN	NOM	MAX	NOTE
A	-	-	4.826	
A1	0.381	-	-	
D	52.070	-	52.578	Note 2
E	15.240	-	15.875	
E1	13.462	-	13.970	Note 2
B	0.356	-	0.559	
B1	1.041	-	1.651	
L	3.048	-	3.556	
C	0.203	-	0.381	
eB	15.494	-	17.526	
e	2.540 TYP			

- Notes: 1. This package conforms to JEDEC reference MS-011, Variation AC.  
2. Dimensions D and E1 do not include mold Flash or Protrusion.  
Mold Flash or Protrusion shall not exceed 0.25 mm (0.010").

09/28/01



2325 Orchard Parkway  
San Jose, CA 95131

**TITLE**

**40P6**, 40-lead (0.600"/15.24 mm Wide) Plastic Dual  
Inline Package (PDIP)

**DRAWING NO.**

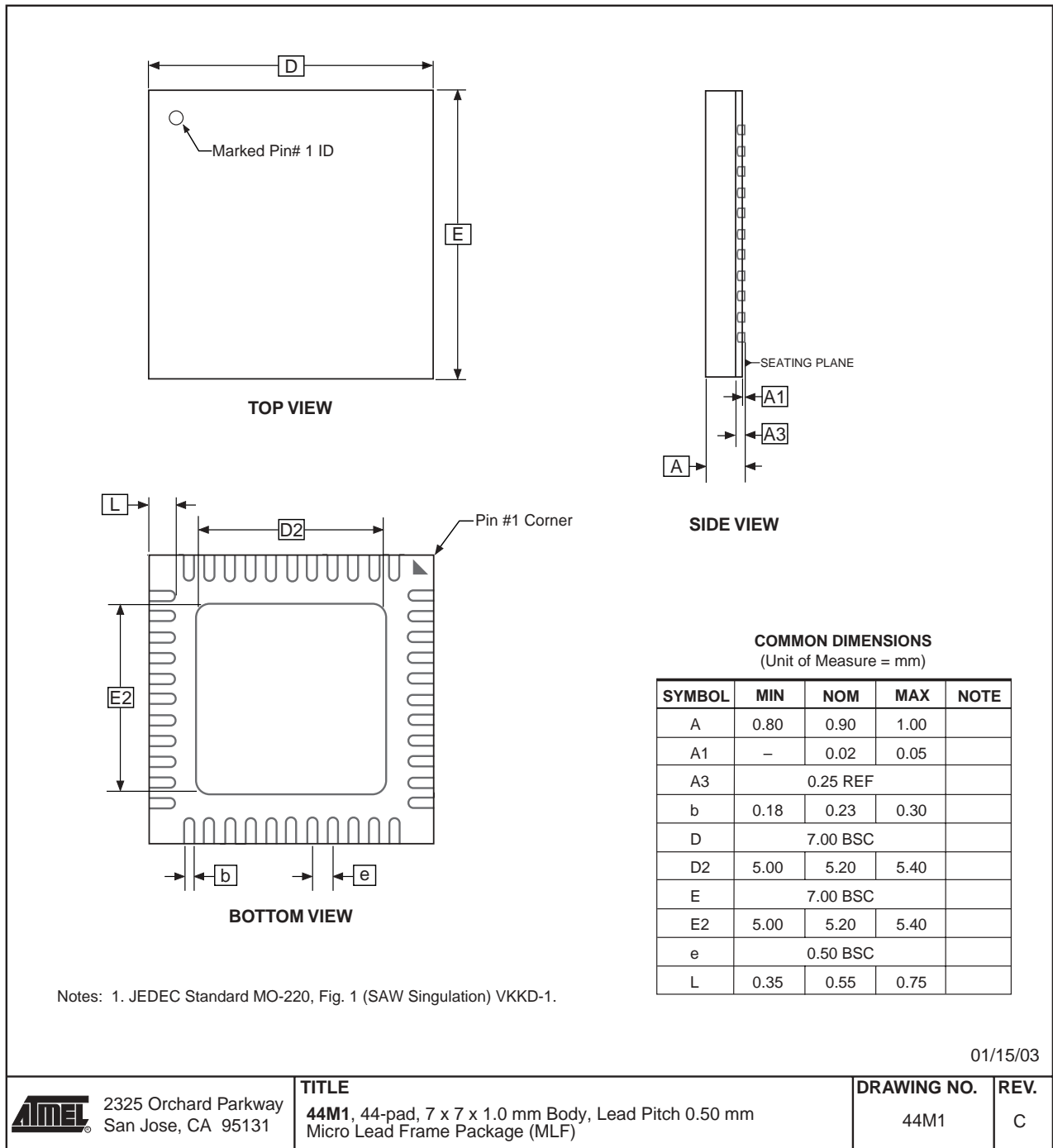
40P6

**REV.**

B



44M1



## Errata

The revision letter in this section refers to the revision of the ATmega16 device.

### ATmega16(L) Rev. I

- **IDCODE masks data from TDI input**

1. **IDCODE masks data from TDI input**

The JTAG instruction IDCODE is not working correctly. Data to succeeding devices are replaced by all-ones during Update-DR.

**Problem Fix / Workaround**

- If ATmega16 is the only device in the scan chain, the problem is not visible.
- Select the Device ID Register of the ATmega16 by issuing the IDCODE instruction or by entering the Test-Logic-Reset state of the TAP controller to read out the contents of its Device ID Register and possibly data from succeeding devices of the scan chain. Issue the BYPASS instruction to the ATmega16 while reading the Device ID Registers of preceding devices of the boundary scan chain.
- If the Device IDs of all devices in the boundary scan chain must be captured simultaneously, the ATmega16 must be the first device in the chain.

### ATmega16(L) Rev. H

- **IDCODE masks data from TDI input**

1. **IDCODE masks data from TDI input**

The JTAG instruction IDCODE is not working correctly. Data to succeeding devices are replaced by all-ones during Update-DR.

**Problem Fix / Workaround**

- If ATmega16 is the only device in the scan chain, the problem is not visible.
- Select the Device ID Register of the ATmega16 by issuing the IDCODE instruction or by entering the Test-Logic-Reset state of the TAP controller to read out the contents of its Device ID Register and possibly data from succeeding devices of the scan chain. Issue the BYPASS instruction to the ATmega16 while reading the Device ID Registers of preceding devices of the boundary scan chain.
- If the Device IDs of all devices in the boundary scan chain must be captured simultaneously, the ATmega16 must be the first device in the chain.

### ATmega16(L) Rev. G

- **IDCODE masks data from TDI input**

1. **IDCODE masks data from TDI input**

The JTAG instruction IDCODE is not working correctly. Data to succeeding devices are replaced by all-ones during Update-DR.

**Problem Fix / Workaround**

- If ATmega16 is the only device in the scan chain, the problem is not visible.
- Select the Device ID Register of the ATmega16 by issuing the IDCODE instruction or by entering the Test-Logic-Reset state of the TAP controller to read out the contents of its Device ID Register and possibly data from succeeding devices of the scan chain. Issue the BYPASS instruction to the ATmega16 while reading the Device ID Registers of preceding devices of the boundary scan chain.

- If the Device IDs of all devices in the boundary scan chain must be captured simultaneously, the ATmega16 must be the first device in the chain.



## Datasheet Change Log for ATmega16

### Changes from Rev. 2466G-10/03 to Rev. 2466H-12/03

This section contains a log on the changes made to the datasheet for ATmega16.

All page numbers refer to this document.

1. Updated “Calibrated Internal RC Oscillator” on page 27.

### Changes from Rev. 2466F-02/03 to Rev. 2466G-10/03

All page numbers refer to this document.

1. Removed “Preliminary” from the datasheet.
2. Changed ICP to ICP1 in the datasheet.
3. Updated “JTAG Interface and On-chip Debug System” on page 34.
4. Updated assembly and C code examples in “Watchdog Timer Control Register – WDTCSR” on page 41.
5. Updated Figure 46 on page 101.
6. Updated Table 15 on page 36, Table 82 on page 215 and Table 115 on page 274.
7. Updated “Test Access Port – TAP” on page 220 regarding JTAGEN.
8. Updated description for the JTD bit on page 229.
9. Added note 2 to Figure 126 on page 251.
10. Added a note regarding JTAGEN fuse to Table 105 on page 259.
11. Updated Absolute Maximum Ratings\* and DC Characteristics in “Electrical Characteristics” on page 289.
12. Updated “ATmega16 Typical Characteristics” on page 297.
13. Fixed typo for 16 MHz MLF package in “Ordering Information” on page 11.
14. Added a proposal for solving problems regarding the JTAG instruction IDCODE in “Errata” on page 15.

### Changes from Rev. 2466E-10/02 to Rev. 2466F-02/03

All page numbers refer to this document.

1. Added note about masking out unused bits when reading the Program Counter in “Stack Pointer” on page 10.
2. Added Chip Erase as a first step in “Programming the Flash” on page 286 and “Programming the EEPROM” on page 287.
3. Added the section “Unconnected pins” on page 53.

4. Added tips on how to disable the OCD system in “On-chip Debug System” on page 34.
5. Removed reference to the “Multi-purpose Oscillator” application note and “32 kHz Crystal Oscillator” application note, which do not exist.
6. Added information about PWM symmetry for Timer0 and Timer2.
7. Added note in “Filling the Temporary Buffer (Page Loading)” on page 252 about writing to the EEPROM during an SPM Page Load.
8. Removed ADHSM completely.
9. Added Table 73, “TWI Bit Rate Prescaler,” on page 180 to describe the TWPS bits in the “TWI Status Register – TWSR” on page 179.
10. Added section “Default Clock Source” on page 23.
11. Added note about frequency variation when using an external clock. Note added in “External Clock” on page 29. An extra row and a note added in Table 118 on page 291.
12. Various minor TWI corrections.
13. Added “Power Consumption” data in “Features” on page 1.
14. Added section “EEPROM Write During Power-down Sleep Mode” on page 20.
15. Added note about Differential Mode with Auto Triggering in “Prescaling and Conversion Timing” on page 205.
16. Added updated “Packaging Information” on page 12.

**Changes from Rev.  
2466D-09/02 to Rev.  
2466E-10/02**

All page numbers refer to this document.

1. Updated “DC Characteristics” on page 289.

**Changes from Rev.  
2466C-03/02 to Rev.  
2466D-09/02**

All page numbers refer to this document.

1. Changed all Flash write/erase cycles from 1,000 to 10,000.
2. Updated the following tables: Table 4 on page 24, Table 15 on page 36, Table 42 on page 83, Table 45 on page 110, Table 46 on page 110, Table 59 on page 141, Table 67 on page 165, Table 90 on page 233, Table 102 on page 257, “DC Characteristics” on page 289, Table 119 on page 291, Table 121 on page 293, and Table 122 on page 295.
3. Updated “Errata” on page 15.

**Changes from Rev.  
2466B-09/01 to Rev.  
2466C-03/02**

All page numbers refer to this document.

1. Updated typical EEPROM programming time, Table 1 on page 18.

2. **Updated typical start-up time in the following tables:**  
Table 3 on page 23, Table 5 on page 25, Table 6 on page 26, Table 8 on page 27, Table 9 on page 27, and Table 10 on page 28.
3. **Updated Table 17 on page 41 with typical WDT Time-out.**
4. **Added Some Preliminary Test Limits and Characterization Data.**  
Removed some of the TBD's in the following tables and pages:  
Table 15 on page 36, Table 16 on page 40, Table 116 on page 272 (table removed in document review #D), "Electrical Characteristics" on page 289, Table 119 on page 291, Table 121 on page 293, and Table 122 on page 295.
5. **Updated TWI Chapter.**  
Added the note at the end of the "Bit Rate Generator Unit" on page 176.
6. **Corrected description of ADSC bit in "ADC Control and Status Register A – ADCSRA" on page 217.**
7. **Improved description on how to do a polarity check of the ADC doff results in "ADC Conversion Result" on page 214.**
8. **Added JTAG version number for rev. H in Table 87 on page 227.**
9. **Added not regarding OCDEN Fuse below Table 105 on page 259.**
10. **Updated Programming Figures:**  
Figure 127 on page 261 and Figure 136 on page 272 are updated to also reflect that AVCC must be connected during Programming mode. Figure 131 on page 268 added to illustrate how to program the fuses.
11. **Added a note regarding usage of the "PROG\_PAGELOAD (\$6)" on page 278 and "PROG\_PAGEREAD (\$7)" on page 278.**
12. **Removed alternative algorithm for leaving JTAG Programming mode.**  
See "Leaving Programming Mode" on page 286.
13. **Added Calibrated RC Oscillator characterization curves in section "ATmega16 Typical Characteristics" on page 297.**
14. **Corrected ordering code for MLF package (16MHz) in "Ordering Information" on page 11.**
15. **Corrected Table 90, "Scan Signals for the Oscillators<sup>(1)(2)(3)</sup>," on page 233.**



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